



US SOCCER PLAYER DEVELOPMENTAL INITIATIVES

Birth Year Modifications

For 2021 Fall Season-Revised for Mixed Age Groups

Birth Year	Combo B2014-2015 Combo G2015-2013	Combo B2012-13 Combo G2012-2010		Combo B2011-2010		Combo B2008-2009		B2007	Combo B2006-2007 Combo G2005 - 2009		Combo B2003-2005	
	25 x 15 to 35 x 25	55 x 35 to 60 x 45	55 x 35 to 60 x 45	70 x 45 to 80 x 55	70 x 45 to 80 x 55	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard	FIFA Standard
Number of Players on Field	6 x 6	7 v 7	7 v 7	9 v 9	9 v 9	11 v 11	11 v 11	11 v 11	11 v 11	11 v 11	11 v 11	11 v 11
Build-Out Line	NO	YES	YES	NO	NO	N/A	N/A	N/A	N/A	N/A	N/A	N/A
Heading Policy	NO	NO	NO	NO	NO	YES	YES	YES	YES	YES	YES	YES
Offside	NO	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES
Goalkeeper	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES	YES
Match Time	2 x 20 minutes	2 X 25 minutes	2 x 25 minutes	2 x 30 minutes	2 x 30 minutes	2 x 35 minutes	2 x 35 minutes	2 x 35 minutes	2 x 40 minutes	2 x 40 minutes	2 x 45 minutes	2 x 45 minutes
Halftime	5 Min	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN	5 MIN
Ball Size	3/4	4	4	4	4	5	5	5	5	5	5	5
Goal Size	6 x 18	6 x 18 or 7 x 21	6 x 18 or 7 x 21	6 x 18 or 7 x 21	6 x 18 or 7 x 21	8 x 24	8 x 24	8 x 24	8 x 24	8 x 24	8 x 24	8 x 24
Max. Presidio & SDDA Roster Size	12	12	12	16	16	18	18	22	22	22	22	22
Max. Game Day Roster Size	12	12	12	16	16	18	18	18	18	18	18	18
Max. State & National Cup Roster Size	X	12	12	16	16	18	18	22	22	22	22	22

No Heading *All Small-Sided Games (7v7 and 9v9)*

Presidio/SDDA Half-Times for all age groups is 5 minutes

Offside Rule applies for all age groups except 2015-2014

Build out line 2013-2012

Presidio Rule Changes

Parent Ejection Rule

No 7v7 in SDDA

Presidio AAA, AA-A, AA-B, AA-C

IFAB Changes to Laws of the Game

Law 3 - The Players - Substituted player must leave at nearest boundary line unless otherwise directed by referee. Presidio Rule includes no player shall leave field into the opposing team's sideline. They must leave on their own sideline or at the closest end line

Law 8 - Start and Restart – Team that wins coin-toss may choose to take the kick-off

Law 8 - Start and Restart - Play stopped inside the Penalty Area, the ball is dropped to goalkeeper. Play stopped outside the Penalty Area, the ball is dropped for one player of team that last touched ball at the location of the last touch. All players (both teams) must be at least 4.5 yards away

Law 12 - Fouls and Misconduct - Hand Ball text has been written for greater clarity and consistency for when non-deliberate handball should and should not be penalized. If goalkeeper unsuccessfully kicks or tries to kick the ball into play, from throw-in or deliberate pass from teammate; the goalkeeper can handle the ball

Law 13 - Free Kicks – Defending team free kick in their penalty area, the ball is in play once it is kicked. Defensive “wall” of at least 3 players, all attacking team players must be 1 yard from the “wall”; IDFK if they encroach

Law 15 - Throw In – Opponents must be at least 2 yards from the point on the touchline where a throw-in is to be taken

Law 16 - Goal Kick – Ball is in play once it is kicked and clearly moves. It does not have to leave Penalty Area

There are additional changes, we only highlighted a few that will affect Presidio and SDDA. For more information and to read “ALL” the actual IFAB changes - go to our website and click on “Laws of the Game”.

Presidio Rule Changes

No small sided heading, Heading allowed 11v11 only

Parent Ejection Rule

No 7v7 SDDA. Presidio AAA, AA-A, AA-B, AA-C